

M.C.Y.B.A. MINOR LEAGUE REGULAR SEASON RULES

9 & 10 YEAR OLDS

Code of Conduct

- 1) No alcohol or abusive language shall be used on the playing fields or in the stands.
- 2) Any individual using abusive language, using alcohol or causing a problem will be asked to leave the premises.
- 3) Any abusive language or unacceptable comments directed at the umpires by fans or coaches will not be tolerated.
- 4) Failure to comply with the above rules could result in forfeiture of games. **TWO STRIKES AND YOU ARE OUT!** Coaches and spectators code of conduct will be enforced.

Game Management

- 1) Games will consist of 6 innings. In the event of a tie game, extra innings must be played if time allows.
- 2) 4.5 inning games must be played if time allows, **REGARDLESS OF SCORE.**
- 3) No new innings will start one hour and 45 minutes from the first pitch.
- 4) No infield practice after 6:00 or 8:00 p.m.
- 5) If a team has less than 8 players at game time, the game shall be considered a forfeit and awarded to the opposing team. Automatic outs will be inserted into the lineup if a team has less than 10 batters.
- 6) The umpire will time the game and warn managers of impending end of game.
- 7) Ten players on defense, four must be in the infield at the same depth.
- 8) Automatic 5 run rule.
- 9) **OVERTHROW RULE:** On any attempted play at a base, the runner or runners will be permitted to advance at their own risk but not more than one base. Award one base if the ball goes into a dead ball area.
- 10) The entire roster will be listed in the batting order and will bat in that order for the entire game. Please use last names when keeping scorebook.

- 11) **PLAYERS SHALL NOT SIT OUT FOR MORE THAN 2 INNINGS A GAME. (UNLESS INJURY)**
- 12) **ALL PLAYERS MUST PLAY 1 INNING OF INFIELD PER GAME. (UNLESS INJURY)**

Pitching Rules

- 1) There is no limit to the number of 10 year-olds who may pitch, but 9 year-olds must pitch at least 3 outs in 1 inning. 5 run rule = 3 outs. This rule will be strictly enforced, see attachment #1 for clarification.
- 2) A player may pitch a maximum of two (2) innings in a single game.
- 3) A player may pitch a maximum of **six (6) innings** in a week. (The calendar week is Monday through Sunday.)
- 4) The front of the pitchers mound will be 46 feet from the back of home plate.
- 5) Delivery of a single pitch constitutes having pitched one inning.
- 6) Once a pitcher has left the game as a pitcher, he/she may not return as a pitcher.
- 7) Strike zone! Arm pits to knees with an additional ½ baseball width on each side of the plate.

Base Stealing

No stealing of home plate. Stealing of other bases is allowed once the PITCHED ball reached the batter. No leading off. The runner on may only score on a hit ball by the batter or a walk with bases loaded. **(If a runner steals from second base to third and an overthrow occurs at third the runner may not score. If there is a runner on second and the batter hits a pitched ball, the runner on second can advance to third and may go home even if a play is attempted by the defense which results in an overthrow because the play is initiated by a pitch being hit.)**

Miscellaneous rules

- 1) **NO ON DECK BATTERS ALLOWED.**
- 2) There is no balk call.
- 3) The infield fly rule is in effect.
- 4) Batter is out on a dropped third strike.
- 5) Base runner cannot leave base until the ball crosses home plate. First Infraction: Umpire will warn team not to leave early. Second Infraction: Base runner is automatically out on same player.
- 6) Base path: The distance between bases is 60 feet.
- 7) Bat throwing: First Infraction: Warning from umpire, Second Infraction on same player; Batter is out.
- 8) Courtesy runner: A courtesy runner **MUST** be used for the catcher /runner when there are two outs. The catcher must return immediately to the dugout and dress. Since all players bat, the player used as a courtesy runner must be the last possible player to bat.
- 9) **ANY RUNNER IS OUT WHEN:** That runner does not attempt to slide or attempt to go around a fielder who has the ball and is waiting to make the tag. No head first slide is allowed advancing to any base. A head first slide is allowed going back to any base.
- 10) Safety Base Rule: Batter/runner can use the orange part only on their first pass over first base. The fielder uses the white part of the base only. The batter/runner after passing or rounding first base shall return to the white part of the base only.
- 11) The next batter is responsible for bats and equipment on the field.
- 12) Two adult base coaches are allowed.
- 13) Any personal equipment not supplied by MCYBA must meet Little League standards.
- 14) **INJURED/ILL BATTER RULE:** Since all players bat, a batter that is injured/ill must be replaced by the next batter in the line-up and the new batter will assume the injured/ill batter's count. Injured/ill batter must sit out at least one fielding $\frac{1}{2}$ inning and if they cannot bat when their next turn comes in the next inning or if they do not field for two innings in a row, after the illness/injury occurred, they will be out for the game.
- 15) Any rule not specifically addressed above will be covered by the "Little League Baseball Official Regulations and Playing Rules" , newest edition.
- 16) No player borrowing is allowed.
- 17) Following a game the winning manager/coach must report/write the score of the game in the scorebook located in the coaches room in the umpire building.

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